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enteron

We specialize on online flash games and animation,
and successfully work for many international clients.



Take a look at our portfolio.





We develop entertaining
and original games.

Games

GAME DESIGN
GRAPHICS & ANIMATION
PROGRAMMING
MUSIC & SETTING
MICROSITES
FACEBOOK-GAMES



We offer a wide range of
animations of various techniques.

Animation

COMMERCIALS
OPENING CREDITS
E-LEARNING
INTERAKTIVE ANIMATION
CHARACTER DESIGN





Games



INFORMÁTOR

Set in a little town, our point-and-click adventure game for the *Czech Ministry of Education, Youth and Sports* informs teenagers about how to obtain, evaluate and utilise information regarding their fields of interests.



Axel & Pixel

Our point-and-click adventure *Axel & Pixel* was developed in cooperation with *2K Play*.

It was launched on *Xbox 360* and as a PC version.

The unique look of the game has been complimented by many fans and experts.





Axel & Pixel is a delight to play and unless you're a cold-hearted bastard it will slap a smile on your face.

[IGN Review](#)

It feels like you're walking around a painting.

[chud.com](#)

I feel that Axel & Pixel game is one of the best-looking and most inviting games I've seen all year.

[gamefwd](#)



Grankolini

The adventure game *Grankolini*, designed for the food manufacturer brand *Granko*, won the attention of many young gamers enjoying tricky levels full of joyfull and amusing animation.



For Norwegian reality show *Farmen* we created six exciting games relating to tasks the candidates faced on the show.

7

Nejvyšší skóre: 10.730
Moje skóre: 825

Bazalka

Poslední zalití: 7. 5.
Příští zalití (nejpozději): 17. 5.
Poslední hnojení: -
Příští hnojení (nejdříve): -

Aktuální stav vody:



Koupit
v obchodě

Mapa stránek | Pravidla soutěže | Časté dotazy

Like 236

© 2011 Bel Sýry Česko | Pravidla hry ke stažení (doc)

[Vynulovat stav](#) | [Odhlásit](#) | Hrajete den 2011-05-07

GERVAIS

MY GARDEN

The game *My Garden* was created for cheese manufacturer *Gervais*. The player is intended to grow different herbs over a longer period. The game attracted many players to take part in the Gervais competitions connected with it.



As part of a campaign for the beverage company *Hello*, we created four games based on the characters of the Simpson family.

52.000 Kč

45 %

60 %



12. 5.



MojeFamilie

The game *My Family*, commissioned by the financial consulting firm *OVB*, quickly became a hit. Created as a school project, a large number of Czech school classes used the game to learn about budgeting a family and household.



Herlitz-Mania

In a variety of levels with increasing difficulty, players get to know the articles of school supplies company *Herlitz*.

An orange cloud-like shape composed of two overlapping circles, serving as a background for the text.

Animation



Zlatý oříšek[★]

Opening sequence for Czech children's program *Zlatý oříšek* that presents gifted children and their talents.



GEFÄHRLICHE MEDIKAMENTE

For a campaign of the *Drug Control Authority* in the Czech Republic, we created three film sequences warning against illegally manufactured drugs.



The commercial for *Hello Drinks* ran over a period of three months before and after each broadcasting of *The Simpsons* in Czech Republic.



In Vino Veritas

The 3D animation for a wine museum presents quotes about wine by famous personalities of different ages.



Illusion Softworks





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